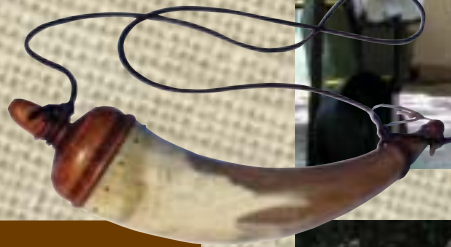


# Mountain Man



Travel back in time to 18th Century Appalachian Virginia where a single shot muzzle loader, an axe, and a hunting knife were essential to a man's survival. At Mountain Man, Scouts will live like the Long Hunters who explored, trapped, and ultimately settled Virginia's western frontier.

Whether drawing water from the creek, cooking over an open fire built with flint and steel, or simply dressing in period appropriate clothing for the week, Mountain Man is a true living history experience.

## ACTIVITIES

- Muzzle-loading Riflery
- Flint & Steel Fire Building
- Wilderness Survival Skills
- Tomahawk & Knife Throwing
- Blacksmithing
- Leatherworking
- Improve Your Cooking Skills
- Make Your Own Hunting Knife



## Requirements

**Age:** 13 by camp

**Medical Form:** Class III

**Leadership:** Provisional Program

**Based From:** Ottari

